

SBU CHARITY CUP

2023 TOURNAMENT RULES



CHECK-IN

- All teams must check in at least 20 minutes prior to their first game at the main tent
- The captain or first \ player to check-in will receive all jerseys, with the exception of Free Agents.
- All players for the tournament must be listed on and sign the team waiver form
- Players cannot play for more than one team in the same division.

GAME SPECIFICATIONS

- Game length will be 20 minutes.
- No Halftime
- Home team decides the side to defend. Away team has kickoff.
- 5 v. 5 (4 outfield players and a goalie)
- Up to 5 substitutes permitted within a game and within the tournament. (Total of 10 players)
- Field dimensions are approximately 50 yards x 30 yards. Goals are 6 ft x 12 ft.
- Penalty spot is at 8 yards from the goal.
- Goalkeeper box is 8 yards into the field and 3 yards from each post.
- **PLAYOFFS:** If game is tied after regulation, teams go directly straight to a Penalty Kicks Shootout follows FIFA format, with first 5 players from each team permitted to shoot. PK takers must be the 5 players on the field at the end of the match, followed by substitutes

GAME RULES

- **Substitutions allowed on the fly for all players except the goalkeeper.** Goalkeeper substitutions can only be made in a stoppage in play and with the referee's consent.
- Substitutes must be positioned on the sideline, in the center of the field.
- There are no offsides.
- **Kick-in's will be taken in place of a throw in.** The ball must be stationary and on or behind the sideline to kick and the kick must be taken within 5 seconds or a turnover may be called at the referee's discretion.
- **Slide tackling is NOT permitted.** Sliding for the ball, with no contact with an opposing player at any point is permitted.
- **All free kicks including kickoffs are INDIRECT** (with the exception of penalty kick).
- Offensive language or behavior will not be tolerated.
- Any player receiving a red card for unsportsmanlike conduct or aggressive behavior will be suspended for at least 1 game.
- Referees and tournament staff reserve the right to eject anyone who is overly aggressive or endangering other players and fans.
- Team not present at the game start time may be subject to a forfeit at tournament's discretion.
- Collusion between teams is not permitted. Teams that are determined to collude in order to achieve a mutually agreeable result will each be deducted 3 points for each instance.
- Any rules not covered here shall follow FIFA rules.

POINT SYSTEM

- Teams will receive 3 points for a win and 1 point for a tie.
- Teams can receive **a maximum goal differential of 6 for any game.**
- The following order is used to break ties on points.
 1. Head-to-head result
 2. Goal Differential (Maximum of +6 per game)
 3. Goals For
 4. Head-to-head Goal Differential (Aggregate Score)
 5. Three-shot PK shootout

REMEMBER: This is a Charity Tournament. Every game should be played as if your children (and our children) are watching!